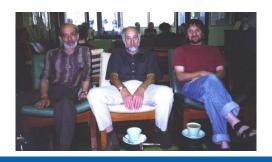# Interactive Theorem Proving in Industry

John Harrison

Intel Corporation

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Milner on automation and interaction

I wrote an automatic theorem prover in Swansea for myself and became shattered with the difficulty of doing anything interesting in that direction and I still am. I greatly admired Robinson's resolution principle, a wonderful breakthrough; but in fact the amount of stuff you can prove with fully automatic theorem proving is still very small. So I was always more interested in amplifying human intelligence than I am in artificial intelligence.

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However, when the power of such methods began to plateau, it was hard to make further progress and the field stagnated somewhat.

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This led to a renaissance of formalization of all kinds, in pure mathematics and verification.

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We are actively trying to combine the power of automated techniques with the generality and reliablity of interactive ones to produce the smoothest and most effective synthesis.

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Ideally, we want to be able to retain the soundness guarantees we have grown used to from LCF.

Intel's diverse activities

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If the Intel® Software and Services Group (SSG) were split off as a separate company, it would be in the top 10 software companies worldwide.

Intel's diverse verification problems

This gives rise to a corresponding diversity of verification problems, and of verification solutions.

- ▶ Propositional tautology/equivalence checking (FEV)
- ▶ Symbolic simulation
- ▶ Symbolic trajectory evaluation (STE)
- ▶ Temporal logic model checking
- ▶ Combined decision procedures (SMT)
- ▶ First order automated theorem proving
- ▶ Interactive theorem proving

Integrating all these is a challenge!

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This presents a similar integration challenge, since ultimately we would like a unifed and completely formal proof.

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- ▶ Transfer *results*, effectively assuming the soundness of tools
- ▶ Transfer *proofs* or other 'certificates' and actually check them in a systematic way.

The first is general speaking easier and still useful. The latter is more ultimately satisfying and allows us to retain 'LCF-quality' results.

Interfaces between interactive provers

Transferring results:

- hol90 → Nuprl: Howe and Felty 1997
- ACL2 → HOL4: Gordon, Hunt, Kaufmann & Reynolds 2006

Transferring proofs:

- HOL4 → Isabelle/HOL: Skalberg 2006
- HOL Light → Isabelle/HOL: Obua 2006
- Isabelle/HOL → HOL Light: McLaughlin 2006
- HOL Light → Coq: Keller 2009

More comprehensive solutions for exchange between HOL-like provers include work by Hurd et al. (OpenTheory) and Adams (importing into HOL Zero).

Pure logic: SAT

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Several reasonably fast solutions, e.g. Weber and Amjad, *Efficiently Checking Propositional Refutations in HOL Theorem Provers*

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In principle, relatively easy: often much faster to check a proof even in a slow prover than to perform the extensive search that led to it. Off-the-shelf provers do create some difficulties:

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Such integrations are currently an active theme, e.g. Isabelle's "Sledgehammer".

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While these work, the process of checking incurs a sometimes dramatic slowdown, and are sensitive to implementation details of the target prover.

Arithmetical theories: linear arithmetic

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essential for Flyspeck.
More challenging if we have (i) quantifier alternations, or (ii)
non-trivial use of a discrete structures like $\mathbb{Z}$ or $\mathbb{N}$.

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Thus we can reduce equation-solving to ideal membership, solvable using Gröbner bases.

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The similar but more intricate Positivstellensatz generalizes this to inequalities of all kinds.

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However, most standard nonlinear solvers do not return such certificates, and this approach does not obviously generalize to formulas with richer quantifier structure.

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- ▶ Computer algebra: some easy case like factorization, indefinite integrals. Others like definite integrals are much harder.

Major research challenge: which algorithms lend themselves to this kind of efficient checking? Which ones seem essentially not to? Some analogies with the class NP.

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Even mild extensions with quantifiers rapidly become undecidable, such as linear integer arithmetic with one function symbol, when we can characterize squaring:

$$(\forall n. f(-n) = f(n)) \wedge f(0) = 0 \wedge (\forall n. 0 \leq n \Rightarrow f(n+1) = f(n) + n + n + 1)$$

and then multiplication by $m = n \cdot p \Leftrightarrow (n + p)^2 = n^2 + p^2 + 2m$

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Can sometimes exploit types to instantiate quantifiers systematically, and other heuristics often seem to work well in practice.

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- Effective exchange and checking of proofs between tools seems to be the best way of maintaining the 'LCF advantage'.

- Several significant problems still seem hard to treat effectively via a certification, including model checking state enumeration and full quantifier elimination or general nonlinear optimization.

- The final challenge will probably lie in the effective combination of a variety of certified techniques, which broadly involves the combination of quantifier and theory reasoning.